Course Title: Quarter: Academic Year:

Course little:			Quarter:	Academic Year:	
ssential Questions for t	his Quarter:				
1. How do you dete	ermine if an object	is living or nonliving? 2. What	impact does the environment have on a	population?	
Unit/Time Frame	Standards	Content	Skills	Assessment	Resources
Paleolithic/Neolithic	5.4.5, 8.4.2, 8.4.5	Maps, Movement, Daily life	Nomands, Land Bridge, Migration, Farming, Domestication, Daily life of Caveman and Cavewoman, Cultural practices	Tests	Video, Caveman project. Artifact garage sale
Culture hearths	5.4.5, 8.1.1, 8.4.2, 8.4.4, 8.4.5	Maps, Themes of Geo. Culture and Cultural Diffusion	4 main civilizations where all cultures have borrowed ideas/ideals from. Movement Themes of Geography Cultural Diffusion	Tests	Testing- coming up with culture gram ideals Varius classroom daily activites
Indus River Valley	5.4.5, 8.4.2, 8.4.1, 8.4.3, 8.4.5	Maps, Daily life, Culture	Culture hearth, legacies from the Indus River Valley civilization Citadel, Economic Trade, Cultural practices of ancient people	Tests	Irrigation system, barter day, Chariots of the Aryans, Citadel project. Code of Hammarabi
Mesopotamia	5.4.5, 8.4.2, 8.4.1, 8.4.3, 8.4.5	Maps, Daily life, Culture	Culture hearth, legacis from the Mesopotamian civilization. Code of Hammarabi, Arayan Cultures and legacies	Tests	Code of Hammurabi. Bartering Video Activity

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1. How do you determine if an object is living or nonliving? 2. What impact does the environment have on a population?						
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Ancient China	5.4.5, 8.4.2, 8.4.1, 8.4.3, 8.4.4, 8.4.5	Maps, Daily life, Culture	Culture hearth, legacies of China. Writing systems, daily life. Symbolism in life of ancient society.	Tests	Chinese language Yan Yat Festival, lantern.Yin yang	
Ancient Egypt	5.4.5, 8.4.2, 8.4.1, 8.4.3, 8.4.5	Maps, Daily life, Culture	Culture hearth, legacies of Ancient Egypt. Pharaohs, Gods Goddesses Daily Egyptian society	Tests	Egyptain Museum Eqyptian Dictionary. Video Activity	
Ancient Greece	5.4.5, 8.4.2, 8.4.1, 8.4.5	Maps, Daily life, Culture, Mythology	Culture hearth, legacies of Ancient Greece. Olympics, Mythology. Daily life of the Gods, Demi-gods and average ancient people.	Tests	Greek and Roman Gods, Goddess and Monsters classroom booklet	
Ancient Rome	5.4.5, 8.4.2, 8.4.1, 8.4.5	Maps, Daily life, Culture, Mythology	Culture hearth, legacies of Ancient Rome . Olympics, Mythology. Daily life of the Gods, Demi-gods and average ancient people.	Tests	Travel Brochere. Mythology unit.	
Medival Europe/Vikings	5.4.5, 8.4.2, 8.4.1, 8.4.5	Maps, Dialy life, Caste System, Monarchy	Medival society and caste system. Castles and homes. Daily life of Europeans in Medival European society. Expansion and consquests of the kingdoms of England and the Vikings.	Tests	Mideval Festival Caste system activity.Video activity. Black Death the plague.	

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